



## Points Aren't Snapping To Geometry

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The information in this tip applies to:

- Prospector (all versions)
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### **SUMMARY**

The points aren't snapping to the geometry as expected.

### **SUGGESTIONS**

There are two things that must be correctly set in order to "snap to" the corresponding geometry. These two things include the following:

1. Make sure the **Snap Filter** is set to the appropriate setting. The **Snap Filter** can be changed by navigating through the menu to: **Tools -> Profile Tools -> Snap Filter**.
2. Make sure the **Snap To** button is enabled. The **Snap To** button can be enabled or disabled by clicking on the **View** menu and selecting **Snap To**. Enabling this button turns on the snap filter, and disabling it turns off the snap filter. By default, the **Snap To** button can also be found on the toolbar to the left of the **Tool Animation** button.